

May 30, 1950

V. A. FREEMAN
SIMULATED GOLF GAME
Filed Nov. 27, 1948

2,509,634

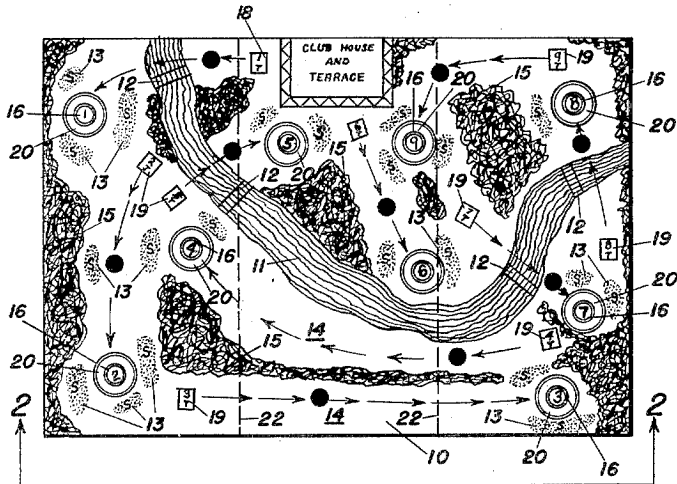


FIG. 1.

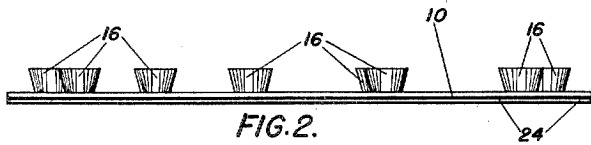


FIG. 2.

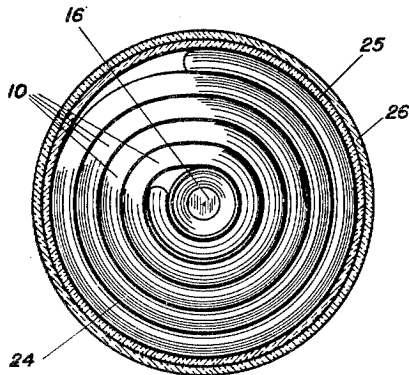


FIG. 5.

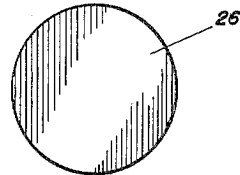


FIG. 3.

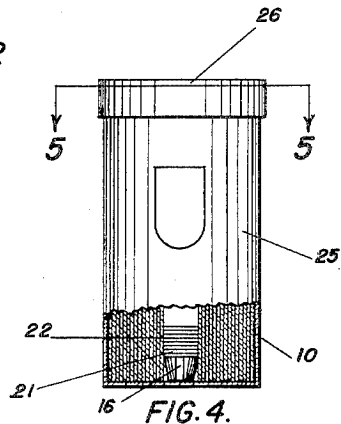


FIG. 4.

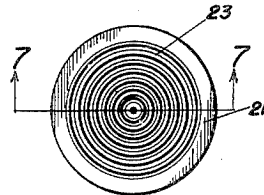


FIG. 6.

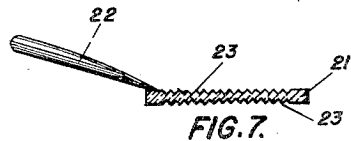


FIG. 7.

Inventor

VINCENT A. FREEMAN.

By *Howard J. Whelan.*

Attorney

UNITED STATES PATENT OFFICE

2,509,634

SIMULATED GOLF GAME

Vincent A. Freeman, York, Pa.

Application November 27, 1948, Serial No. 62,335

1 Claim. (Cl. 273—87)

1

This invention refers to table games of skill on the order of that known as tiddly-winks and of that nature, the general playing of which involves the use of a disc-like projectile propelled through the air by the use of a flat resilient snapper engaging its edge while on a surface. The projectile is projected towards a predetermined target serving to produce an evaluation in points according to its position, leading to the winning score set for the game.

There are a number of games of this nature, all of which are interesting and productive of the personal excitement considered desirable for the type of physiological recreation they tend to give the players. In one instance the projectiles employed are usually directed and fall in a cup centered on a table having no particular marking, and are counted at the close of the game. In another case, the projectiles are actuated onto a suitably marked field to provide a visual interest in the players and require particular skill on their part in placing them accurately. This form does not use a cup but requires the projectile to slide on the surface of the table or field and locate itself by its own inertia, the resulting position being used to determine its game value. In this invention, the game employs a particular form of projectile that offers variable playing actions, as well as the combination of the cups and marked fields separately incorporated in it. The projectiles are usually termed winks, and the operating pieces, snappers.

It is therefore an object of the invention to provide a game employing snappers and winks on a marked field that will avoid one or more of the disadvantages and limitations of the prior art.

Another object of this invention is to provide a game of skill employing snappers and winks that will employ a series of cups for catching the latter and a marked field or chart for adding or subtracting from the score when the wink falls on different areas of the field.

Another object of this invention is to provide a game employing snappers, winks and cups on a marked field that can be readily rolled and positioned with its accessories in a container when not in use.

Other objects will be appreciable as the invention is further outlined.

For a better understanding of the invention and the objects thereof reference is made to the appended drawings in which a particular form of the invention is indicated. These drawings with the following description are used as an example to illustrate the principles of the invention and

2

are not to be taken as a limitation of the structure thereof.

Referring to the drawings:

Figure 1 is a plan view of the chart embodying this invention;

Figure 2 is a side elevation of Figure 1;

Figure 3 is a plan view of the container used for housing the chart when not in use;

Figure 4 is a side elevation of the container shown in Figure 3 with parts broken away to show the method of packing the chart, cups, snappers and winks;

Figure 5 is a sectional view taken on line 5—5 of Figure 4, and looking in the direction of the arrows;

Figure 6 is a plan view of the winks, and Figure 7 is a sectional view taken along lines 7—7 of Figure 7 with the snapper shown in its relative position with the wink.

Similar reference numerals refer to the same portions of the structure of the invention throughout the drawings.

The drawings illustrate a game that could be termed table golf. A rollable chart 10 of cardboard or other rollable material is adapted for placement flat on a table, and printed and embossed with an outline embodying selected geographical characteristics, and objects. These objects include the outline of a creek or river 11, having bridges 12 crossing it at various locations in its length. Sand traps 13 are distributed on the backgrounds of the golf course or fair way 14 and roughs 15, placed indiscriminately as indicated. The various portions of the chart are preferably artistically colored to suit and give the field a somewhat natural aspect. Within the field at suitable locations on the course 14 are removably positioned cups 16, to catch the winks if they happen to be directed properly into them. A starting area 18 at one side of the course is used as a tee-off, from which the winks are initially projected. Other sub-tee-offs 19 are placed adjacent the locations of the cups 16, from which the winks are projected after reaching the specific cups, in order to continue further along the course. The arrows shown on the course are added to the field to enable players to find their way about it, in the proper general direction. The greens 20 are used for the conventional purpose for which they are intended in golf. The field may be faced with fabric or other desirable material. The winks 21 are preferably of thin plastic or bone, so as to be more or less resilient when pressure is exerted thereon. The snapper 22 is made of similar material and preferably of the form

3

shown. The winks 21 have surface ridges 23 on both sides that serve to provide an arrangement for propelling the wink from various points, instead of just at the peripheral edge, as in the conventional wink. This arrangement of ridges produces some unusual effects that add interest to the game. The underface of the chart 16 is preferably covered with a sheet of felt 24 or other suitable fabric or plastic. The rules of the game can be varied to suit the requirements of the game. However some of the rules will normally include a penalty if the wink rests in the river, sand trap and rough. The greens 20 serve as favored areas, and can be evaluated to the benefit of the particular player involved. When the wink is projected into a cup, it is considered to have reached a hole successfully and from this point on the game proceeds as in the usual golf manner to the next hole. The total number of snaps made in the playing of a wink, determines the amount of strokes the player has made during a round, and enables him to compare his score with that of the other players at the end of the game. The check-up of scores determines the winner, or if the player plays alone, he may determine just what his skill is.

When the game is finished, the chart is folded longitudinally on lines 22 and rolled transversely to form a roll 24, around the nested cups 16 which contain the winks 23, snappers 22 and other equipment used during the playing of the game. The roll 24 described is then slid into a container 25 and its cap 26 is placed thereon.

While but one general form of the invention is shown in the drawings and described in the specification, it is not desired to limit this application for patent to this particular form or in any other way otherwise than limited by the scope of the claim, as it is appreciated that other forms of construction could be made that would use the

4

same principles and come within the scope of the appended claim.

Having thus described the invention, what is claimed is:

5 In a game of the class described, the combination of a chart of flexible material having portions thereof formed to simulate a golf course, a wink including a plurality of concentric circular serrations on both of its surfaces and adapted to be projected from one portion of the chart to another portion thereof, a manually operated snapper for engagement with either of said surfaces to propel the wink across the course, said snapper serving to vary the propelling action on said wing by selective engagement with one of the serrations, a series of cups placed on said chart to serially receive the wink, and a felt covering secured to the back of said chart to ensure steadiness thereof while the game is being played, said simulation of a golf course being printed and embossed on the face of the chart.

VINCENT A. FREEMAN.

REFERENCES CITED

25 The following references are of record in the file of this patent:

UNITED STATES PATENTS

| Number | Name | Date |
|--------------|------------------------|---------------|
| 30 D. 18,213 | Welling ----- | Mar. 27, 1888 |
| D. 100,853 | Crosman ----- | Aug. 18, 1936 |
| 432,170 | Scott ----- | July 15, 1890 |
| 477,248 | Davidson ----- | June 21, 1892 |
| 710,565 | Coldwell ----- | Oct. 7, 1902 |
| 35 1,627,517 | Littleford ----- | May 3, 1927 |
| 1,864,500 | Livingston et al. ---- | June 21, 1932 |
| 2,429,020 | Friedman ----- | Oct. 14, 1942 |

FOREIGN PATENTS

| Number | Country | Date |
|----------|---------------------|------|
| 40 9,937 | Great Britain ----- | 1886 |